

SUBMITTED BY

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Keine Stimmen

## Zipp Zapp



This is an icebreaker game designed to help participants learn each other's names in a new group in a fun way. But it's still fun even when the participants have known each other for a long time.

### Material

- none

### Procedure

- The participants stand in a circle.
- One player stands in the middle and walks around the circle. He points clearly at one of the people standing in the circle and says **“Zipp, ” “Zapp, ” or “Zipp Zapp.”**
- If he says **“Zipp, ”** the person he points to must say the name of the person to their left.
- If he says **“Zapp,”** the person he points to must say the name of the person to their right.
- If the person called out says the wrong name, they must switch places with the player in the middle.
- If the person in the middle says **“Zipp Zapp,”** all players must switch places. The player in the middle tries to grab a spot. The person who doesn't get a spot and is left standing becomes the person in the middle who gives the instructions.

### References

- Cover image: MariES

## Weitere Informationen

*Categories*

Games and Activities

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Trivia Game

Reaction Game

Last Name

Group

Funny

*Number of participants*

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*Bible*

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*Terrain / surroundings*

In enclosed spaces

*Material*

None

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No file downloads

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