

SUBMITTED BY

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Keine Stimmen

Talanti Field Game



Participants are divided into two teams.

A playing area is marked out (in a forest, park, or any other outdoor space with trees); two bases are set up, one for each team (these are the starting points: A1, B1).

At the start of the game, each player receives a stone and sticks (5 players – 15 sticks); they divide the sticks among themselves according to their strategy. Each team has players and a “useless” player, who will either throw the stone they received along the way or carry it to the final base. There, after delivering 3 stones, he will be rewarded with a sweet treat. His stones are placed separately at the final base and are not counted toward the team’s score.

Each team’s task is to take a stone (the “talent”) from their base and carry it diagonally across the field to the second base (A2, B2).

Duels take place in the common area between the four bases when two teammates from opposing teams meet. If they do not have stones, they do not duel.

If a player wins, they move forward; if they lose, they return to their base to pick up a stone. Players must reach points A2 and B2 with a maximum of 5 stones at a time.

The duel: takes place using sticks; depending on how many sticks a player has, they either win or lose.

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