

# Giant Monopoly



Playing Monopoly in the neighborhood.

## Game data

- **Age:** from 10+
- **Participants:** from 10 people (in groups - these can vary in size)
- **Duration:** variable, depending on the terrain from 1 to 4 hours

## Preparation

Prepare the Monopoly board with the street names of your neighborhood.

Create plastic folders with the street names.

Stick the plastic folders behind the street signs in the neighborhood streets.

That's it and the game can begin.

## Gameplay

Monopoly is actually played as usual. The difference is that it is not played in order and that the streets must be traveled.

The game begins with the first roll of the dice and the movement of the playing piece. Once they have reached the field, the group must now run, walk or crawl (as they feel like it) to this road and get the road map there. When they come back, they can decide whether they want to buy the road or not. If the road is already sold, they pay rent to the group (as soon as they are back to roll the dice) that owns the road.

As mentioned, there is no order, which means that groups that run can make faster progress. Those who prefer to take it easy will get to the after-meeting quickly.

Have fun - the rest of the rules can be found in the Monopoly game.

## Proof of source

- Cover picture: [Alexander1968 Flickr.com](#)