

Battle of the giants



This is an elaborate competitive game with funny duels.

Material

- Whistle
- Stopwatch

Games

Grab the towel (speed)

Material: 1 or more small towels

- Pairs are formed with the same number of participants.
- They stand back to back, straddling each other's legs. A towel is placed between them.
- At the signal from the game leader, each partner tries to be the first to grab the towel through their legs. Whoever succeeds wins.
- Each partner who has won now forms a new pair with one of the other winners.
- The game is played until only one winner remains.
- His or her group receives one point.
- If there is an unequal number of participants, three players can also compete against each other.

Lifting weights (strength)

Material: 1 weight per participant (e.g. Tetra pack in bags or similar)

- The participants each receive a weight.
- At the signal of the game leader, everyone lifts the weight with an outstretched arm.
- The last person to lower their arm wins.

Banana stringing game (speed)

Material: 1 banana per participant; strings of the same length attached to the bananas; pins attached to the other end of the string

- Each participant receives one of the bananas prepared with thread and pins.
- The participants place their banana on the floor at the same height and make their way to the starting line.
- At the start signal from the game leader, the players try to roll up the thread on the pin as quickly as possible in order to be the first to get their hands on the banana.
- The first player to open and eat the banana wins.

Bottle and pencil game (accuracy)

Material: 1 bottle per participant and a pen attached to a string

- The string is attached to each participant's belt or belt loop.
- Behind each participant is an empty bottle into which they have to hit with the pen.
- The first person to do so wins.

Snake eating contest (skill)

Material: 4 sugar snakes per participant, attached to a long string

- Two helpers hold the string with the sugar snakes horizontally in the air (the snakes should be just within reach of the mouth).
- At the signal from the game leader, the players try to eat their 4 snakes one after the other as quickly as possible.
- The first to do so wins.

Grimace game (facial expressions)

Material: 1 rubber per participant

- Each participant receives a rubber band which they must pull over their head and attach to the tip of their nose and behind their ears.
- At the signal of the game leader, participants try to move the rubber up to their neck by making facial expressions and grimaces.
- The player whose rubber reaches the neck first wins.

Tower of Babel (skill)

Material: 1 empty bottle without lid per participant, matches

- At the signal of the game leader, the participants try to build a tower on the opening of the bottle using the matches, which is taller than the towers of the other players.
- Whoever has built the highest tower after 5 minutes wins.

I am the best (capacity)

Material: chickpeas or similar, 1 container or bag per participant, scales

- The participants try to put as many chickpeas as possible in their mouths.
- Then they have to say "I'm the best" loudly and clearly.
- The players' chickpeas are then placed in different containers and weighed individually.
- Whoever has the most chickpeas in their mouth wins.

"I don't give a damn about the cookies!" (speed)

Material: 2 larger, dry cookies per participant

- Each participant tries to eat their two cookies as quickly as possible and then whistle.
- The first person to whistle loudly wins.

Burping contest (volume)

Material: 1 full Coca-Cola bottle (or other carbonated drink), 1 large cup per participant

- Each participant drinks their cup of Coca-Cola.
- The person who can burp the loudest afterwards wins.

Proof of source

- Cover picture: MariES