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ON
2013.01.14

Keine Stimmen

The Wolf and the Sheep



The participants form a tighter circle; two volunteers are chosen: one is the sheep and the other is the wolf. The participants inside the circle are sheep. The rule is simple: the sheep must not be caught by the wolf; to this end, the sheep can enter or leave the circle whenever it wants; in turn, the participants must prevent the wolf from entering the circle.

To ensure that all children have an active role, they can be invited to pair up and take on a role each. The game ends when all participants have been either the wolf or a sheep, or it can continue, depending on the players' choice.

This is a lively game, ideal for indoors or outdoors, regardless of age group.

No materials are required.

Image source

http://www.clker.com/clipart-15782.html

Weitere Informationen

Categories
Games and activities

Tags
Game

Age
No data available.

Number of participants
1–20
20–30

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This information is missing.

Material
None

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Contents
Categories
Tags
Age
Number of participants
Bible
Material

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