SUBMITTED BY
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★ ★ ★ ★ ★
Keine Stimmen

10 seconds hide and seek



The "viewfinder" only closes its eyes for 10 seconds. That's not much time to hide. However, the "seeker" may then only move 3 steps away from the starting point/object.... - How many of the hidden objects can he find?

Many variations of this game are possible.

Game data

*Age: from 7 years

*Number: 6 +

*Terrain: outside (forest)

*Management: 1

*Duration: 10 min +

Material

None (or who wants a pipe)

Preparation

No preparation is necessary for this game.

Game procedure

*An object is chosen as the starting point. Everyone must touch this object or stand near it. A tree is advantageous.
*One person is the "seeker" - they close their eyes and count loudly and slowly to 10 (can also blow a whistle ten times). During these 10 seconds, everyone else hides.
*The "seeker" now tries to find as many as possible and call them by name, but may only move 3

steps away from the starting point/object.
*All those who are hiding can also try to sneak up to the starting point/object without the "seeker" noticing. If someone succeeds, they are the winner of the game.

End of the game

If, after a long search, not everyone has been found in their hiding places, the game is stopped and everyone gathers again at the starting point/object. Now the game can be repeated, but only with 9 seconds etc.

Picture credits

- **Cover picture:** © by Anja Fritz, Kidscamp Lithuania 2011

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