

Pacman * Robinson variant



Night Game

Game Information

- Age: 10+
- Number: 10 and up
- Terrain: Forest (clear, but still exciting enough to sneak/run/run through in the dark)
- Leader: Game Leader. 1 Friday, 5/6 cannibals. There should be some group leadership at the central post with a first aid kit (for emergencies)
- Game duration: 1 to 1.5 hours

Material

- Footprints (from camp site to playground); preferably luminous. Sidewalk chalk is also an option (try this out first)
- 2x Reflective tape
- Marking tape (to mark off forest area)
- 4 Army tarps (you can lie under them)
- Ghillie suit
- Pens/pen
- Flashlights (take kids own; Cannibals and Friday should all have a flashlight/headlight too!)
- Possibly glow-sticks to mark area and central post.
- First aid bag

Game

The children must catch "Friday. A piece of forest has been cordoned off. Inside, cannibals are running around. The cannibals must catch the children running around. When they are tapped, the cannibals put a mark on their arm. They must then go to a central post to have it made into a "cross. From this, the cannibals, Friday and the people at the central post can tell if a child is legitimately hunting Friday.

The children go out in groups of 2/3 with a flashlight. Friday has a reflective strap on each arm. So as the children shine through the forest, Friday should occasionally light up. For Friday and the cannibals, there should be small hiding places where they can hide. The children, and thus their group, who tapped "Friday" first won.