



SUBMITTED BY

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ON

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100% / 1 Stimme

Trading game ABÖJ-OST youth camp 25



The trading game was developed for the **ABÖJ East camp "Survival in the Bush"**, based on the book *Bruchko* by Bruce Olson.

However, with slight adaptations, it is a very basic game that can easily be transferred to other themes.

The aim of the game is to translate a text written in a foreign language.

Only the medicine man can help with the translation - and he can only help if he receives medicine.

The medicine must be traded by exchanging resources and time at various stations.

The trading game is a mixture of **strategy** and **running game**. The groups run from station to station and have to decide together which station currently offers the best exchange opportunities in order to make as much profit as possible.

The **detailed instructions** can be found in the *download area*.

Instructions for the game principle

Print and cut medical cards

Print and cut time cards

Playing cards (time and resources) Print out and cut to size

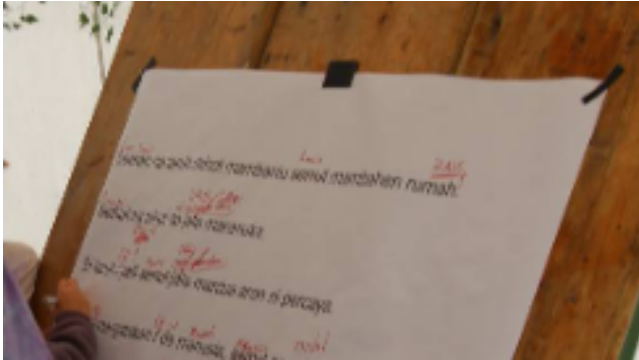
Print and cut stations

Handelsspiel_JSL25_Druckdaten_Stationskarten.pptx

Translation text

Handelsspiel_JSL25_Druckdaten_Uebersetzung.pptx

Site plan ABÖJ-Ost warehouse 2025



The site plan was very helpful for our camp to decide in advance where which station would work best.

The stations are set up commercially so that longer walking distances are required for the better exchanges.

The translation text on a large **plotter printout** was very well received and easy for everyone to see.

Weitere Informationen

Categories

Games and Activities

Tags

Game

Adventure

Biblical

Story

Warehouse

Alter

Ages 8-12

13-16 years

aged 16 and over

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