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In or out

1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31	32	33	34	35
36	37	38	39	40	41	42
43	<mark>4</mark> 4	45	46	47	48	49

There are approx. 3 to 5 posts (depending on the number of leaders). Each post has several numbers and the players have to solve different tasks for the different numbers. The posts are distributed in and around the house. The tickets (1x, 2x, 3x) are filled out by the leader at the post.

Playing field

1	2	3	4	5	6	7
8	9	10	<mark>1</mark> 1	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31	32	33	34	35
36	37	38	39	40	41	42
43	44	45	46	47	48	49

Spielfeld

Course of the game

- approx. 5 groups of 3 players > 15 players
- Each group draws its starting field
- Each group draws its target field (not visible to the others)
- First, each group must answer the item with the starting field number.

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- If they answer correctly, they receive a ticket for the next turn. There are 1x, 2x, 3x tickets, i.e. with a 2x ticket, another group (of their choice) must also travel in the same direction.
- e.g. If group A is traveling from 24 to 25, has a 3x ticket and has designated group B and C as passengers, they must also be moved one space to the right.
- If they answer incorrectly, they must return to the last field (in the example of A to field 24, B and C remain in their place) and choose a new direction, e.g. 31 or 17. If group A has meanwhile been moved from 25 by other groups, they must still return to field 24 if they answer incorrectly (i.e. always to the field where they were the last to answer the task correctly)
- When the group has reached the target square, it draws a new target square from the stack and informs the game master.
- The game master writes down all the moves of the individual groups so that he can retrace the path in the event of incorrect answers.
- The winner is the group that has reached the most target squares.

The posts

There are approx. 3 to 5 posts (depending on the number of leaders). Each post has several numbers and the players have to solve different tasks for the different numbers. The posts are distributed in and around the house. The tickets (1x, 2x, 3x) are filled in by the leader at the post.

Materials

- Game board (on paper, approx. table size)
- Game pieces
- Numbered cards (there is one card for each field, i.e. 49)
- Paper for tickets
- Material for the posts

Proof of source

Cover picture: Courtesy of www.spielboerse.ch - Spielideen für die Jungschar!

Game idea: With the kind permission of www.spielboerse.ch - Spielideen für die Jungschar!