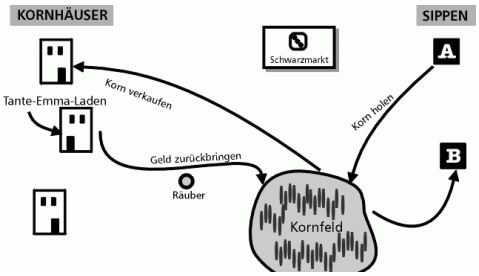


SUBMITTED BY
Markus.Sigrist

ON
2022.03.03

★ ★ ★ ★ ★
Keine Stimmen

Aunt Emma and the grain collectors



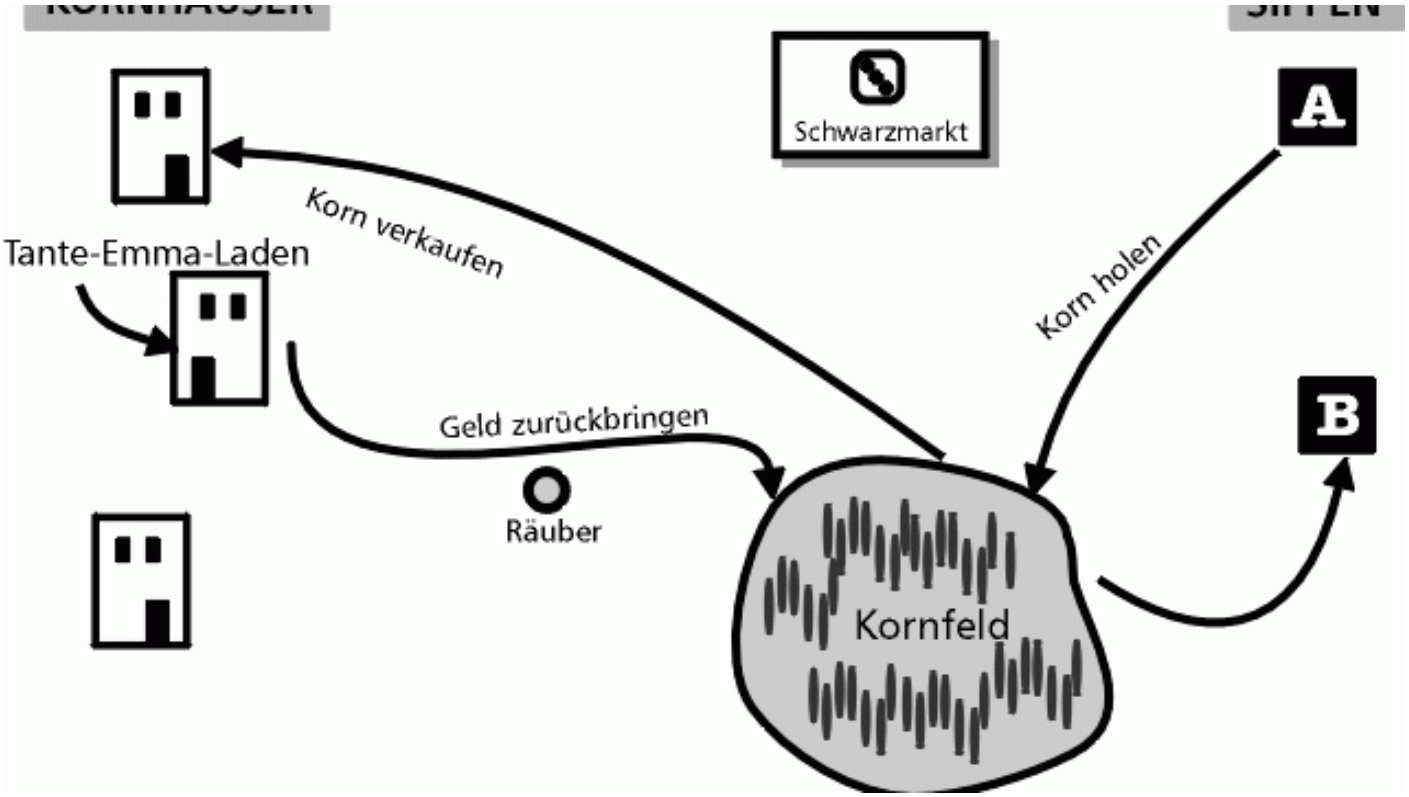
It is about the story of Joseph in Genesis 41

Prehistory

Pharaoh had strange dreams of 7 fat and 7 lean cows. He also saw 7 fat ears of corn and 7 lean ears of corn. The lean ones ate the fat ones. This strange dream that Pharaoh had dreamed bothered him greatly. Many of his advisors tried to interpret the dream, but no one knew what it meant. Then Pharaoh's cupbearer remembered Joseph, who had also correctly interpreted a dream for him in prison.

So Pharaoh sent for Joseph and told him his dreams. Joseph then began to interpret the dream with the help of God. The 7 fat cows were 7 good years with a great harvest. The 7 lean cows meant the opposite - 7 bad years with famine.

Pharaoh then placed Joseph over all of Egypt to build granaries and take the necessary precautions for the 7 years of famine. So Joseph ordered the people to gather grain and sell it to the granaries.



Explanation

The players are divided into 2 groups. Both groups have the task of collecting grain in the land of Egypt during the "7 good years". This grain is collected in the cornfield. (Only 1 grain may be taken.) There are different types of grain. (different colors of sweets). This grain must be taken to the granaries. The granaries pay the players money for the grain. Each granary has different opening hours, varying prices (max. 5 coins) and buys different types of grain (3 types of grain out of 5). **The aim for the players is to collect as much money as possible so that they can buy enough grain for the "7 bad years".**

Unfortunately, there is also a robber in the area who attacks the players and steals their money (not grain). If the robber touches a player, they must surrender and hand over all their money to the robber.

Because there is a lot of money in the game, a black market also forms. Players trade grain and money on the black market. They can place bets or trade in some other way. (e.g. throwing dice, scissors/stone/paper....)

Additional task

An additional task is to buy a present for Josef in the corner store (middle granary). This gift can either be chosen from a list in the corner store, or you can invent it and Aunt Emma will sell it at a (high) price. This part of the game is not at all compulsory and is intended more as a joke.....

Ladder

Minimum 3 (1 robber, 2 granaries)

Ideal 5 (1 robber, 1 game master/black market supervisor, 3 granaries)

Playing time

1 hour

Materials

- Marking tape
- Grain (Sugus, wedding sweets)
- Coins
- Dice for black market or similar
- additional material to decorate the stores
- possibly a list of opening hours
- Poster for grain varieties (which colors are bought)
- "open/closed" sign
- List for additional task

Tante Emma und die Kornsammler.pdf

Proof of source

Cover picture: Courtesy of www.spielboerse.ch - Spielideen für die Jungschar!

Game idea: With the kind permission of www.spielboerse.ch - Spielideen für die Jungschar!

Weitere Informationen

Categories
Faith & Inspiration

Tags
Biblical
History
Josef
1. Moses
Old Testament

Number of participants
No data available.

Bible
History
Person

Duration
No data available.

Terrain / surroundings
In enclosed spaces

Material
None

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