SUBMITTED BY
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ON
2017.11.15

Keine Stimmen

David and Goliath



David trusted in God, and so he defeated the lion, the bear, and the Goliath. But he also knew how to aim with his slingshot. We'll practice with a slingshot like David and other posts on the subject.

Post1 making and surviving with a slingshot

Post2 fleeing the lion and the bear

Post3 catapult

Data

- Age 6+
- Number of participants 10 to 30
- Place outside
- Number of leaders 3
- Duration 50 min.

Materials

- **Post1**
- Target tinnies
- Corn grains or pebbles
- Wide-mouth bottles
- Balloons
- hacksaw, in case of more children several
- scissors
- Rope to mark a line
- **Post2**
- Stuffed toys: lion, bear, or other
- chalk
- stone
- **Post3**
- Catapult and tennis balls (5)
- Something to eat that can be thrown, one for each participant
- Something to mark a line

Preparation

- **Post1**
- select a safe place to sling shot and determine the distance from the target to the line from where it can be shot.
- line up the tin cans for the target
- **Post2**
- to draw on tarmac or other suitable ground a field similar to those of the game of checkers-with squares numbered 1 to 9.
- **Post3**
- a suitable place behind the catapult to have a wall
- mark out a line from where to throw the balls

Progress of the game

The children are divided into groups according to their positions and start in a different place. Once they finish one post they rotate.

- **Post1** Each child to make a sling and then practise shooting at the tinnies. This is a link to explain sling making. https://www.youtube.com/watch?v=XrNsqQ0SqKE&feature=share
- **Post2** Each child throw the rock. In the box where the rock falls the leader places the lion or bear or both. The child jumps on one foot from field to field without stepping on the field where the animal is. On the way back, he stops in front of the field with the animal and picks it up and walks with it to the end. If there is a mistake, start from the beginning.
- **Post3** From the line, throw the tennis ball to the target. On survival, the catapult will throw the placed objects at you. Predetermine the child to be ready to catch the object. Allow as many tries as it takes to catch the placed object/treat.

Another option

The plush toy post: you can hide several plush toys in the bushes at a certain distance. From a certain place one looks and searches where they are.

Other posts can be added.

Note

Warn the children that the sling is not to be fired at animals, people or objects that may break. It is a good idea to tell parents as well.

Origin of the photo

Hans-Georg, EPA Gorna Oryahovitsa

Weitere Informationen

Categories
Games and activities

Tags
David
Biblical
1 Samuel
Adventure
Game

Age
8–12 years

Number of participants
1–20

Bible
History
Person

Duration
No data available.

Material
A lot of work

File download
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Contents
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