

Cross-Golf



Cross golf takes golfers away from the perfectly manicured lawn and into the heart of nature!

The game

Cross-golf has no fixed rules. Basically, you define a starting point and a target (preferably a hole, a hollow or something similar).

After each shot, it is the next player's turn. You always continue playing from where the ball last stopped.

After each hole, the number of strokes needed to sink the ball is recorded. If you wish, you can also set a limit for the number of strokes.

The player who has needed the fewest strokes at the end wins.

Material

- Golf/tennis balls
(tennis balls are easier to hit and find)
- Golf clubs
(from a second-hand shop or second-hand clubs from a specialist dealer; you can usually get them quite cheaply)
- Tees to put the ball on - see picture
(from a specialist shop or online; also not expensive)

Important note

Wherever you play, you should make sure that no one is standing in the path of your shot! Golf and tennis balls have a certain potential for injury if they hit someone, which we would like to avoid at all costs ;-)

A tennis ball on a tee



Picture: B. Jenni - Project manager YoungstarsWiki.org