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★ ★ ★ ★ ★
Keine Stimmen

Paramedic game



Material

- 1st aid material
- Make-up material for injuries
- Radio equipment
- Whatsapp chat
- Local map

Preparation

Ideally, learn or brush up on 1st aid theory.

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Build teams of 2 or 3

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Each team will be given a walkie-talkie and cell phone

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Save leader's phone number under "Operations Center"

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Brief introduction to radio discipline

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Set up secret leader chat for all emergency patients.

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Emergency patients get into position at various locations and report their location to ladder chat. Simple variation: known location features. Advanced variant: location information with coordinates only.

Gameplay

The location of an emergency is announced by radio.

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The first team to arrive at the emergency reports this by radio and may treat the emergency in peace. Other teams must go out of sight.

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If the treatment is good enough, there is a point for the team and the "patient" changes location. The patient determines if the treatment was good enough and reports it in ladder chat.

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If the treatment is inadequate, the emergency is passed through again, and another team gets to try.

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Each emergency arrives multiple times, and multiple emergencies may arrive in quick succession, so one team can't treat them all.

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The team with the most successful treatments wins.

Images





Source credits

- **Pictures:** Eagles Jungschar - Illnau, Effretikon, Tagelswangen

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