SUBMITTED BY
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ON
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★ ★ ★ ★ ★
Keine Stimmen

Bet that game



Suggestions for group games for the ELK Bauma teen club

Bet that game

- Someone in the group must be able to lie between 2 chairs for 2 min
- Someone of the group must blow out 15 candles standing in a row at once
- Someone in the group must eat 5 bananas within 30 s
- In the group, within 30 s, sort a pack of gummy bears by color and count them
- 2 of the group must independently identify the glass of diluted iced tea
- In a group, copy the 10 commandments of the Bible within 2 min
- 2 of the group must throw a raw egg to each other, at a distance of 20 m
- Someone of the group must unwrap a piece of candy in their mouth within 1 min
- One male member of the group must dye all his fingernails pink
- In the group, find a word that rhymes with "God" in 30 s
- Someone in the group must be able to hold their breath for 90 s
- The group must beat the other in arm wrestling
- Drink 5 liters of water in the group within 60 s
- Someone in the group must be able to recognize their teammates by their feet
- In the group, stand so that only someone's feet touch the ground (no aids)
- In a group, estimate the length of a string to be +/- 5 cm
- Someone in the group must identify what they are eating 5 times, blindfolded
- Someone in the group must recognize the handwriting of their teammates
- Everyone in the group has a balloon on their lap, one of the group has one try to burst them all while sitting on it
- The group has 10 min to find a stranger to sing "All my ducklings" with the group

even more "Wetten dass" games with SUGUS bet

Note:
"Wetten dass" can actually be interrupted after each round, so it shouldn't be a problem to schedule devotions, Zvieri and other things in the afternoon.

Description: The Jungschärler (JS) are all together in a group and two Jungschärler are chosen as players each. These two must compete against each other in a game (skill game or similar, see below).

With SUGUS bet

Before such a game takes place, bets can be placed in each case: In doing so, a betting office is run by the Jungschi leaders. The units of currency are, for example, SUGUS. The JS can bet a number of SUGUS on one of the two players, must enter this on a betting sheet and deliver the bet SUGUS to the betting office. If the correct player wins, the JS are returned double the SUGUS amount paid in. However, if that player loses, the SUGUS wagered is also lost.

The starting stake is 8 to 10 SUGUS per JS. The two players must bet on themselves if they want to bet. Otherwise, they might lose on purpose to win their bet!

The betting office may grant a small SUGUS credit to some unlucky players, which must be paid back if they win.

Total number of SUGUS: 2'000 pieces (resp. approx. 5 kg) ? ? ? Winning withdrawal + deposit for next game: simultaneously!

Material list see PDF file

Betting game

Source credit:

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Weitere Informationen

Categories
Games and activities

Tags
Group stage match
Teen Club
Program suggestions
Teenage work
Game concept

Age
13–16 years

Number of participants
No data available.

Bible
This information is missing.

Duration
No data available.

Terrain / surroundings
In enclosed spaces

Material
Almost effortless

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