SUBMITTED BY
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ON
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★ ★ ★ ★ ★
Keine Stimmen

The symbol matters



Age
From 8 years

No. of players
Starting with 10

Description
Initially each player sits in their own chair. Each player is given the name of a card symbol. Thus, one at a time, each player is called : "diamond", "red heart", "clubs" or "black heart". Each participant then looks for a new place in the circle. The game leader sits in the middle of the circle with a pile of cards well shuffled. One at a time, each player picks up a card and calls out the symbol. The person who received the symbol must move one seat to the left. If the chair is already occupied, the player sits in the player's arms. During the course of the game, several players may gather on a chair, but only the player sitting "on top" has freedom of movement. The "stuck" participants become free, one by one, as the top one moves to the left.

The first to reach the starting point wins. If they run out of cards in the pile, shuffle again and continue the game.

Materials
Playing cards

Weitere Informationen

Categories
Faith & Inspiration

Tags
Dedication
Bible
Prayer
Faith
Christian

Age
No data available.

Number of participants
No data available.

Bible
History
Person
Topic:

Duration
1–2 hours
2 h

Terrain / surroundings
In enclosed spaces

Material
None

File download
No file downloads

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Age
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