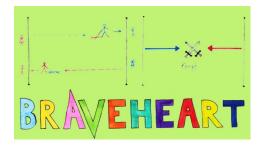
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Braveheart



A variation of British Bulldog.

Material

The game does not need any material, just a playing field such as a meadow.

Instruction

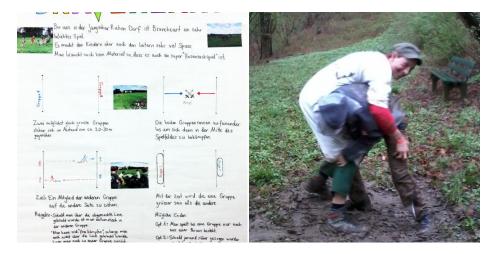
- 1. Build two groups that are the same size and strength.
- 2. Place them on opposite sides of a playing field.
- 3. The game begins after the battle cry "Braveheart!" after which each group tries to drag, yank, carry the opponents' players to the other side of the field...
- 4. While doing so, you may only move forward, towards the opposite side.
- 5. Whoever was caught is newly part of the other group and now helps them.\$The game ends when all players are on one side.

Rules

- Once you have been brought over the agreed line you are automatically in the other group.
- You can "fight your way free", as long as you have not been brought over the line, you can still return to your group.
- You may only run straight **not** back.
- You may bring a person across by any means.

Images

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Source Notes

- Title image & Game idea: Jungschar Riehen Dorf
- Image: Jungschar Riehen Dorf
- **Poster:** This poster is from the "Ideas Vernissage" at the BESJ Teamweekend 2017. You can find more ideas from this vernissage in the article BESJ Teamweekend 2017.