

SUBMITTED BY
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ON
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★ ★ ★ ★ ★
Keine Stimmen

Bankruptcy



In this game, the goal is to collect as much money as possible. The one who has accumulated the most money has won.

After that, a "good" link can be made on the subject of money, earthly possessions. Possible Bible passages could be: Matthew 6:19-21, Matthew 6:26

Play Dates

- **Age:** 7+ years
- **Number:** 12+
- **Gelände:** Forest, hügelige Gelände
- **Lead:** 1
- **Duration:** 60 - 90min

Material

- Barrier tape
- Bundles for Räuber
- Play money (made of paper, wooden blocks, ...)
- Each two Bändel per group

Preparation

Before the game, the group quarters and the coal mine must be cordoned off. The game money must be available

Gameplay

*The children are divided into groups.

*When the children arrive at their quarters, they can identify two robbers. These will be given a ribbon.

*When the game is started by the game leader, all the children can go to the "coal mine" and earn money there by doing a sports activity (see Ideas for posts). They are to take this money to their quarters, where it will then be safe.

*The two robbers can catch the other children during this time and steal the money from them. *(As a variation, you can include a "rich man" who is played by a leader. This one has a bag full of money and all the robbers can catch him. So they can win a big bonus depending.)*

Closing the game

The game can be stopped simply by the game master, or only after a certain amount of money has been collected.

Ideas for posts

Sporting activities:

- Skate a distance
- Run piggyback a distance
- Liegest<tzen
- Complete a distance using the "carrette" (someone holds one by the ankles and the other walks on their hands.)
- For example, collect 5 pine cones
- 10 Bäume berühren
- ...

Rules of the Game

- The Räuber cannot catch each other.
- Räuber must keep about 10m distance from the coal mine.
- The Räuber can catch the others with a touch.
- The children are allowed to carry max. 2 pieces of money. The Räuber max. 4 *(Exception with the patian of the "rich man". In this case, everything can be taken.)*

Templates

JS_Money_100
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Image credits

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Sources

- **Money.psd:** © Ramun Badertscher / Jungschar Pfiff Landquart
- **Money.png:** © Ramun Badertscher / Jungschar Pfiff Landquart

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Categories
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Game

Age
8–12 years
13–16 years

Number of participants
1–20

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