

Ich sehe was, das du nicht siehst!



Spiel als Zeitvertrieb für unterwegs.

Material

No material required.

Gameplay

One participant memorizes an object and describes it with an adjective (usually colors)

||

He starts by saying, "I see something you don't see, and it's ..." (e.g. "red")

||

The other participants try to guess what is being looked for.

||

If someone guesses it, he gets to think of the next object.

Source credits

- **Cover photo:** Regi-Weekend, Region 44, 2017